2019
Grand National & World Championship
Morgan Horse Show®

EQUITATION PATTERNS
1. Enter the arena at a trot, beginning on the right diagonal, to the end of the straightaway (Point A), showing two
changes of diagonal. Stop.

2. Canter a half circle to the left on the left lead. Stop at Point B.

3. Canter a circle to the right on the right lead. Stop at Point B.

4. Turn 90° to the left and trot on the right diagonal to Point A. Stop.

5. Turn 90° to the right and canter on the left lead to Point C. Stop.

6. Trot to Point D on the right diagonal.

7. Continue trotting from Point D. Execute a two loop serpentine. Trot the first loop on the left diagonal.

8. Trot the second loop on the right diagonal to Point E. Stop. Exit the arena at a trot.
Enter the arena at the walk

1. Drop stirrups and demonstrate posting trot in a straight line on the right diagonal. Halt. Turn to the left.

2. Pick up the canter on the right lead in a half circle around the centerpiece. Halt.

3. Pick up stirrups. Turn to the left. Pick up the posting trot on the left diagonal in a straight line to the midpoint of the end of the arena. Halt.

4. Execute a figure eight. The first circle is to the left on the left lead and the second circle is to the right at the sitting trot.

5. Without stopping, transition to the canter on the right lead around the end of the arena.

6. At the beginning of the straightaway, move into the hand gallop.

7. At the end of the straightaway, Halt.

8. Back four steps.

Return to the lineup or exit the arena at the walk.
Horse Show: Morgan Grand National & World Championships

Class: 373 – WC Hunter Seat on the Flat Equitation 13 & under

Date: October 2019  Judge: Sheri Odom

Trot on the correct diagonal from A to B.
Canter on the correct lead from B to C. Continue to Canter a right circle on the correct lead.
Break to a sitting trot & continue to D.
At D posting trot on the incorrect diagonal to E.
Halt and back five steps.
Return to the lineup or exit at a walk.
Enter the arena at the walk and turn right.

Demonstrate a sitting trot and proceed 1/3 of the way down the rail. Pick up a posting trot on the right/correct diagonal 3/4 of the way down the rail. Halt.

Canter a serpentine starting on the left lead demonstrate a simple or flying change of lead.

Transition to the sitting trot and perform a half circle. Halt. Turn to the left.

Canter a circle on the left lead and continue to the rail. Halt. Turn to the right.

Drop stirrups. Trot to the gate on the left diagonal. Halt and pick up stirrups.

Return to the lineup or exit the arena at the walk.

Submitted by Terry Jones Brennan 08/31/19
1. On the rail to the left trot down the rail showing two changes of diagonal starting on the left diagonal.

2. Continue trotting a 1/2 circle to face the judges stand.

3. Halt and reverse. Pick up the canter on the right lead.

4. Continue to canter a half circle to the right.

5. Transition from the canter to the trot on the left diagonal.

6. At the 3/4 mark on the rail halt. Pick up the canter.

7. Continue to canter a circle.

8. Transition from a canter to the trot and continue to the line up.
1. Divide the center line into thirds. Trot the first third on the right diagonal. Halt.

2. Drop irons and pivot to your left. Execute a two loop serpentine to the far end.

3. Trot the first loop on the left diagonal. Halt.

4. Canter the second loop on the left lead. Halt. Pick up irons and reverse direction.

5. Trot to the corner on the left diagonal. Halt.

6. Pivot to your right on a diagonal line. Canter the first half on the right lead. Halt.

7. Canter the remainder of the distance to the rail on the left lead. Halt.

8. Pivot to your left to face your starting point. Trot on the right diagonal and continue out the gate.
1. Enter the ring at a walk. On a straight line to the center of the left rail (Point A), canter the first half on the right lead. Halt.

2. Canter the second half on the left lead. Halt. Turn to the right.

3. Trot on the left diagonal to a point ¾ down the rail (Point B). Continue to trot a circle to the right.

4. Continue to trot on a straight line to the center of the turn (Point C). Halt.

5. Canter the first loop of a serpentine to the right on the right lead. Halt.

6. Canter the second loop to the left on the left lead and continue to canter on the left lead on a straight line to the rail (Point D). Halt.

7. Back four (4) steps. Walk forward. Turn to face the gate.

8. Trot on a straight line towards the gate. Trot the first half on the left diagonal and the second half on the right diagonal. Halt. Exit the ring.
1. On the rail to the left, trot to the halfway point on the left diagonal.

2. Transition to the right diagonal at the mid-point to the ¾ point. Halt

3. Canter on the right lead a circle and a half. Halt

4. Pick up the canter on the left lead.

5. Continue to canter a circle and a half to the left.

6. Halt and reverse.

7. Trot down the right rail, beginning on the right diagonal.

8. Change to the left diagonal at the midpoint of the straight-away and continue to the lineup.
1. Trot to point A on the right diagonal. Halt.

2. Pivot to your left and canter a diagonal line to point B showing one change of lead at X. Begin on the right lead. Halt.

3. Pivot to the right. Drop your irons and trot around the far end of the ring on your left diagonal to C. Halt.

4. Pick up your irons and pivot to face point X. Trot on the left diagonal to X. Halt.

5. Pivot to your right to face the rail. Canter a figure eight beginning with the left lead. Halt.

6. Pivot to your left to face D. Trot on your right diagonal to D. Without stopping trot to the lineup.
1. On the straightaway to your right, trot on the right diagonal to the mid-point of the turn. Halt.

2. Canter a circle and a half on the left lead. Halt.

3. Trot a circle and a half to the right on the left diagonal and continue trotting to the rail. Halt.

4. Pivot to the left and trot back down the rail on the right diagonal back to the line up.
Enter arena at a walk to the right.
Trot on the diagonal line on the right diagonal and continue into a circle at the trot to the left. Continue on the diagonal line at the trot and demonstrate a change of diagonal. Continue into a circle at the trot to the right. Continue to trot to the end of the diagonal line. Transition to the walk.
Walk around the corner. Pick up a canter on the left/incorrect lead across the end of the ring. Transition to the walk.
Walk around the corner. Pick up a canter on the right/correct lead down the rail. Continue to canter into a circle to the right. Upon completion of the circle, drop to a trot on the correct diagonal and trot to the end of the straightway. Halt.
Return to the line up or exit the ring at the trot.
1. Starting at point A, canter on left lead to B.
2. Continue cantering a circle. Halt.
3. Trot towards point C on the right diagonal to point C. Halt.
4. Canter on the left lead to point D.
5. Continue cantering a circle. Halt.
6. Starting on the left diagonal, continue along rail at a trot to point A showing two changes of diagonal.
7. Halt and pivot to exit the arena at a walk.
1. On the rail to your right trot, on the right diagonal ¾ the length of the straightaway. Halt.

2. Canter a two loop serpentine across the ring. Halt.

3. Pivot to the right and face the opposite rail. Trot on the left diagonal ½ way across the ring. Halt. Canter a circle to the right on the right lead and continue cantering to the rail. Halt.

4. Pivot to the right. Drop your irons and trot on your left diagonal to the end of the straightaway. Halt. Pick up your irons and trot out of the ring.
1. On the rail to the right jog to point A.

2. Halt and Pivot. Pick up the right lead and lope to point B.

3. Continue to lope a circle to the right from the diagonal line.

4. Transition from the lope to the jog.

5. Continue to jog a circle to the left of the diagonal line to point D.

6. Halt and pivot to face point E. Pick up the left lead and continue to lope to point E.


8. Pick up the extended jog and return to the line up.
1. Enter the ring to the right and execute a four loop serpentine from Point A to Point B. Lope the first half-circle to the left on the left lead. Stop.

2. Jog the second and third half-circles. Stop.

3. Lope the fourth half-circle on the right lead to the right. Stop.

4. **Pivot** to the left, showing a 180° turn.

5. Jog a straight line across the end of the ring, stopping at Point C.

6. Turn 90° to the left. Holding a straight line off the rail, lope the first 1/3 of the line on the right lead to Point D.

7. Transition to the jog and jog the second 1/3 of the line to Point E.

8. Transition to the lope on the left lead to Point F completing the final 1/3 of the line. Stop. Exit the ring at a jog.
Horse Show: Morgan Grand Nationals & World Championships

Class 383 World Champion western Seat Equitation 13 & under

Date: October 2019 Judge: Sheri Odom

Be ready at marker A.
Jog to marker B.
Complete a 360-degree turn to the left on the hindquarters.
Jog from marker B to marker C. Stop.
Make a 90-degree turn to the right on the haunches.
Lope a serpentine starting on the right lead.

At marker B demonstrate a simple change of lead (walk or jog) and finish the serpentine at the lope past marker A to the rail. Stop. Back five steps.

Return to the lineup at the jog or exit the arena at the jog.

Stop / Halt
Lope
Jog
Walk
Back
Marker
Lineup
1. On a straight line off the rail to your left, lope to Point A showing two simple changes of lead, beginning on the right lead. Halt.

2. Jog to Point B. Continue jogging a circle to the right. Halt.

3. Pivot to the left, showing a 180° turn.

4. Lope a circle to the left on the left lead and continue loping back to Point A.

5. Transition to the jog and continue to jog to your starting point. Stop. Back 4 steps.

6. Jog to the line up.